

Luxembourg City  
Film Festival

at neimënster

Mudam  
Villa Louvigny

5 - 22 March 2026

# Immersive Pavilion



Réalité virtuelle /  
Virtual reality



Réalité augmentée /  
Augmented Reality



Réalité mixte /  
Mixed Reality



Accessible aux enfants /  
Child friendly

Les participants doivent  
avoir au moins 8 ans. /  
Participants must be  
at least 8 years old.

04.03 – 18:30 – neimënster

## Réception d'inauguration Opening Reception

Rejoignez-nous pour célébrer l'ouverture officielle du **Pavillon Immersif 2026** et découvrez le programme de cette année.

Join us to celebrate the official opening of the **Immersive Pavilion 2026** and discover this year's programme.

6

COMPÉTITION IMMERSIVE

30

TRILOGIE CRAIG QUINTERO

32

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34

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INFORMATIONS PRATIQUES

Présenté pour la première fois dans trois lieux emblématiques de la Ville de Luxembourg – neimënster, le Mudam et la Villa Louvigny – l'**Immersive Pavilion 2026** réunit des œuvres de pointe en réalité virtuelle, augmentée et mixte, ainsi que des installations sonores en compétition pour le prix de la « Meilleure expérience immersive » du Luxembourg City Film Festival.

Cette 9<sup>e</sup> édition invite les visiteurs à découvrir des univers poétiques, introspectifs et ludiques où l'imagination rencontre la technologie. Documentaire, fiction, animation et narration interactive explorent des expériences de perte, de traumatisme et de guérison, ainsi que des récits ancrés dans des histoires ancestrales, des archives sonores et dans la mémoire collective. D'autres œuvres abordent les crises sociales et écologiques – injustice, effondrement écologique, migrations forcées et gentrification – avec urgence et force créative, plaidant pour la communauté, le multiculturalisme et la conscience environnementale.

Cette édition rend également hommage à Craig Quintero – artiste fidèle du Pavillon et lauréat du Prix de la Meilleure expérience immersive du Luxembourg City Film Festival 2023 – à travers *Just for You*, une trilogie de ses œuvres VR acclamées.

Le Pavillon immersif est programmé par le Film Fund Luxembourg et PHI Montréal, en partenariat avec le Luxembourg City Film Festival, neimënster et le Mudam.

Presented for the first time across three emblematic venues in Luxembourg City – neimënster, Mudam and Villa Louvigny – the **Immersive Pavilion 2026** showcases cutting-edge works in virtual, augmented and mixed reality, alongside sonic installations competing for the “Best Immersive Experience” at Luxembourg City Film Festival.

This 9<sup>th</sup> edition invites visitors into poetic, introspective and playful worlds where imagination meets technology. Documentary, fiction, animation and interactive storytelling explore experiences of loss, trauma and healing, as well as narratives rooted in ancestral histories, sound archives and collective memory. Other works confront social and environmental crises such as injustice, ecological collapse, forced migration and gentrification with urgency and creative force, advocating for community, multiculturalism and environmental awareness.

This edition also honours Craig Quintero – a long-standing Pavilion artist and winner of the Luxembourg City Film Festival’s 2023 Award for Best Immersive Experience – with *Just for You*, a trilogy of his acclaimed VR works.

The Immersive Pavilion is curated by Film Fund Luxembourg and PHI Montreal in partnership with Luxembourg City Film Festival, neimënster and Mudam.









# THE CLOUDS ARE TWO THOUSAND METERS UP

60' 2025 EN ZH

BY **SINGING CHEN**

**PRODUCTION** TAIWAN PUBLIC TELEVISION SERVICE FOUNDATION (TA), REYNARD FILMS (DE), THE WALKERS FILMS (TA)

**CAST** MO TZU-YI, YAO YI-TI, UMIN BOYA, LEBETAI PAGEKELE

**CINEMATOGRAPHER** CHING-YAO LIAO

**MUSIC** YU-JUN WANG

**SOUND** KAO CHIN-LUN, CHOU CHENG / YANNICK DAUBY

**SCREENPLAY** SINGING CHEN, YI-AN LOU

Après la mort de sa femme, Guan reçoit son roman inachevé qu'elle écrivait. Guidé par ses mots et ses souvenirs, il entreprend un voyage surréaliste à travers des montagnes et son subconscient, en quête de réponses, de guérison et d'une connexion retrouvée avec elle.

After his wife's death, Guan receives her unfinished novel. Guided by her words and memories, he sets out on a surreal journey through the mountains and into her subconscious, seeking answers, healing, and a renewed connection with her.



Réservation requise à la réception du Mudam ou par téléphone / Reservation required at the Mudam reception or by telephone: +352 453785-1





# THE DOLLHOUSE

25, 2025 **FR** **EN**

BY **CHARLOTTE BRUNEAU**  
& **DOMINIC DESJARDINS**

Made in/with Luxembourg

**PRODUCTION** WILD FANG FILMS (LU), ZAZIE FILMS  
INC. (CA)

**CAST** SARAH VERGÈS (JUNIPER, FRENCH VOICE OVER),  
CLAIRE CAHEN (MAMAN, FRENCH VOICE OVER),  
ELLIE TODD (JUNIPER, ENGLISH VOICE-OVER), REBECCA  
MAIESE (MOM, ENGLISH VOICE OVER), BÉATRICE RENÉ-

DÉCARIE (MOTION CAPTURE PERFORMER), CORINNE  
HOANG (MOTION CAPTURE PERFORMER)

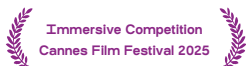
**MUSIC** KYAN BAYANI

**SOUND** TELMO GOMES, FRANCISCO NASCIMENTO

**SCREENPLAY** CHARLOTTE BRUNEAU, DOMINIC  
DESJARDINS

Dans un monde de papier qui se déplie, *The Dollhouse* raconte comment une petite fille mobilise le pouvoir du jeu pour démêler ses souvenirs troublés.

In the unfolding paper world of *The Dollhouse*, a little girl uses the power of play to untangle her troubled memories.







# THE EXPLODING GIRL VR

BY CAROLINE POGGI & JONATHAN VINEL

19', 2025 **FR**  
SUBT. **EN**

PRODUCTION ATLAS V (FR), BYRD FILMS (GR)

CAST GRACE SERI

LEAD 3D ARTISTS LUCIEN KRAMPF, SARA DIBIZA

LEAD DEVELOPER JOHAN VIGNON

MUSIC MALIBU

SOUND OLIVIER VOISIN, VICTOR PRAUD, NICOLAS BREDIN

SCREENPLAY CAROLINE POGGI & JONATHAN VINEL

Depuis trois mois, Candice explose chaque jour, parfois plusieurs fois, avec un record de sept explosions. Elle en est maintenant à 192 explosions. À travers un spectacle VR viscéral, le duo cinématographique primé Caroline Poggi et Jonathan Vinel dépeint sa colère implacable comme le reflet obsédant d'un monde à bout de nerfs.

For the past three months, Candice has been exploding every day, sometimes multiple times, with a record of seven. She's now at 192 explosions. Through a visceral VR spectacle, the award-winning cinematic duo Caroline Poggi and Jonathan Vinel portray her unstoppable anger as a haunting reflection of a world on edge.





# FUTURE BOTANICA

BY POLYMORF

5-16', 2025 EN FR

**DIRECTED BY** MARCEL VAN BRAKEL & HAZAL ERTÜRKAN

**MUSIC** MARK MEEUWENOORD

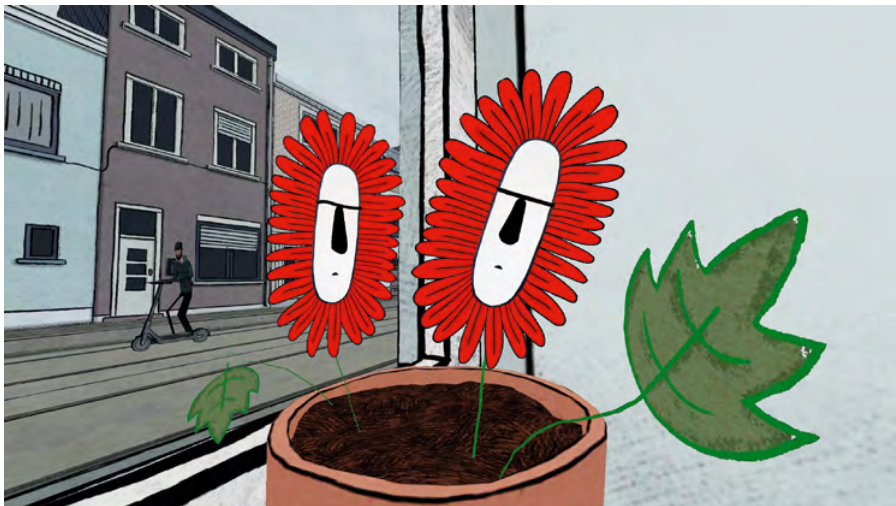
**PRODUCTION** POLYMORF (NL), STUDIO BIARRITZ (NL)

**SOUND** MARK MEEUWENOORD

Dans cet avenir hypothétique, des écosystèmes virtuels peuvent être co-crésés: une réinvention commune de la nature grâce à la réalité augmentée et à l'imagination collective.

Virtual ecosystems can be co-created in this speculative future – a shared reimagining of nature through augmented reality and collective imagination.





# THE GREAT ESCAPE

22. 2025 EN FR LU NL

BY JOREN VANDENBROUCKE

Made in/with Luxembourg

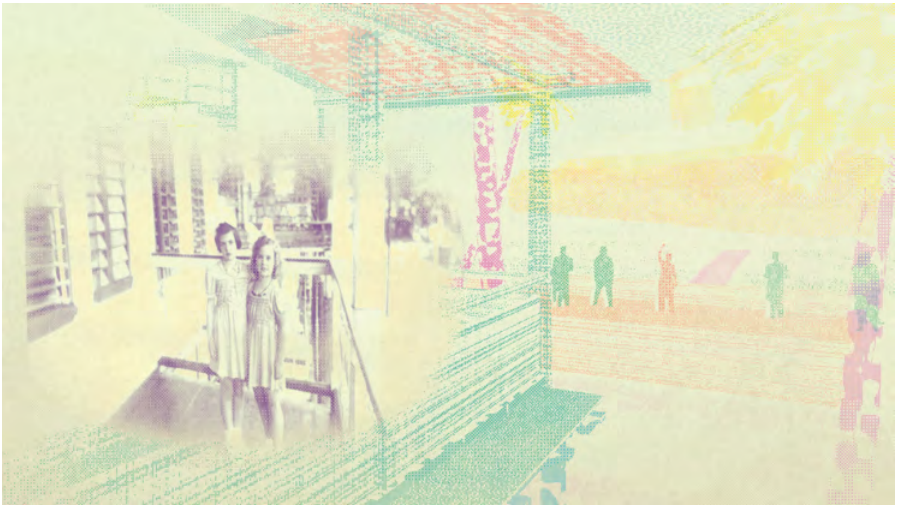
PRODUCTION ANIMAL TANK (BE), A\_BAHN (LU)

SCREENPLAY JOREN VANDENBROUCKE

Dans *The Great Escape*, trois géraniums ennuyés sont posés sur le rebord de la fenêtre de Patrick, rêvant du monde extérieur tandis que celui-ci reste prisonnier de sa routine. Lorsqu'ils volent son nouveau smartphone et provoquent un échange de plantes, la liberté semble enfin à portée de main. Mais celle-ci apporte aussi des vérités difficiles, une crise existentielle et un nouveau foyer inattendu.

In *The Great Escape*, three bored geraniums sit on Patrick's windowsill, yearning for the world outside while he remains trapped in routine. When they steal his new smartphone and lure a plant swap, freedom finally comes. But so do harsh truths, an existential crisis, and a surprising new home.





# LACUNA

BY MAARTJE WEGDAM &  
NIENKE HUITENGA-BROEREN

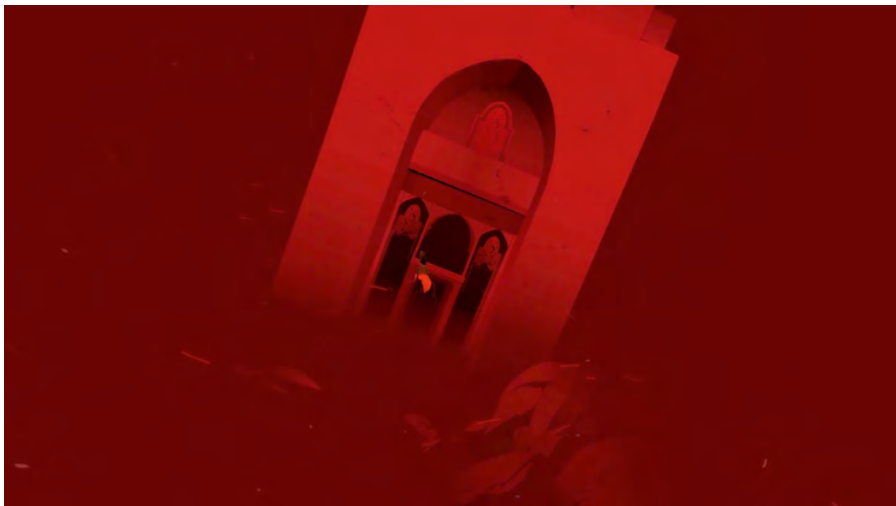
34. 2025 **NL** **EN**  
SUBT. **EN**

**PRODUCTION** STUDIO BIARRITZ (NL), PODIUM BIARRITZ (NL)

Sonja n'a aucun souvenir du moment crucial de son enfance qui lui a sauvé la vie. La découverte de trois bagues perdues depuis longtemps déclenche un voyage fascinant dans l'imaginaire. Promenez-vous dans un documentaire VR profondément personnel, entre ce qui persiste et ce qui est perdu à jamais.

Sonja has no memory of the crucial moment in her childhood that saved her life. The discovery of three long-lost rings sparks a riveting journey into imagination. Wander through a deeply personal VR documentary between what is left and what is lost.





# LESS THAN 5GR OF SAFFRON

BY **NÉGAR MOTEVALYMEIDANSHAH**

7, 2025 **EN**

SUBT. **EN FR DE ZH**  
**KO ES NL FA JP AR**

**PRODUCTION** TEN2TEN FILMS (FR)

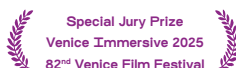
**MUSIC** KIAN PORTORAB,  
LAURENT VANG

**SOUND** LAURENT VANG  
(BLANKTONE STUDIOS)

**SCREENPLAY**  
NÉGAR MOTEVALYMEIDANSHAH

À travers l'histoire de Golnaz, une jeune immigrante iranienne, *Less than 5gr of Saffron* nous plonge au cœur du traumatisme imposé par l'immigration forcée.

Through the story of Golnaz, a young Iranian immigrant, *Less than 5gr of saffron* immerses us in the heart of the trauma imposed by forced immigration.







# A LONG GOODBYE

35.2025 **EN NL**

BY **KATE VOET & VICTOR MAES**

Made in/with Luxembourg

**PRODUCTION** CASSETTE FOR TIMESCAPES  
(BE), TARANTULA LUXEMBOURG (LU), VALK  
PRODUCTIONS (NL)

**CAST** ELIZABETH COUNSELL, RICHARD WELLS,  
MARLIES HEUER, DEREK DE LINT

**MUSIC** JOEP BEVING

**SCREENPLAY** KATE VOET, VICTOR MAES

Dans cette expérience VR interactive et animée, nous suivons les pas d'Ida, une pianiste de 72 ans vivant avec la démence. *A Long Goodbye* est une expérience poétique sur le long adieu de deux amoureux qui ont partagé une vie ensemble.

In this animated, interactive VR experience, we walk in Ida's shoes, a 72-year-old pianist living with dementia. *A Long Goodbye* is a poetic experience about the long goodbye of two lovers who shared a life together.







# RADIO LUXEMBOURG – GHOSTS OF THE VILLA

45.2025 EN DE FR LU

Made in/with Luxembourg

BY **DOMINIQUE SANTANA**

PRODUCTION SAMSA FILM (LU), HELIOS DESIGN  
LABS (CA), C'DH (LU), USOMO (DE)

SOUND EDITING KEN NNGANYADI

SOUND KEN RISCHARD, KEN NNGANYADI

IMAGE EDITING JEAN-LUC SIMON, RARI MATEI,  
ALEX WITTHOLZ

SCREENPLAY DOMINIQUE SANTANA

Casque sur les oreilles. Sentez le rythme en traversant la Villa Louvigny, l'ancien siège de Radio Luxembourg, lors d'une déambulation sonore géolocalisée. Des voix, des DJs, des stars. Lumières, sons, pulsations. Découvrez *Radio Luxembourg* dans l'ombre de la nuit.

Headphones on. Feel the rhythm as you move through Villa Louvigny, the former home of Radio Luxembourg, on a location-aware sound walk. Voices, DJs, stars. Light, sound, pulse. Step into *Radio Luxembourg* after dark.

Sur réservation /  
Booking required via  
[www.radio.lu](http://www.radio.lu)





# REFLECTIONS OF LITTLE RED DOT

BY **CHLOÉ LEE**

40', 2025

EN | MS | ZH | YUE | TEO CHEW | HAK

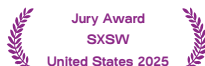
SUBT. EN | FR

**PRODUCER** PRESENT FUTURES (DE)  
**XR DEVELOPMENT & SYSTEM ARCHITECT**  
LUCAS MARTINIC

**CINEMATOGRAPHER** CHLOÉ LEE  
**SOUND** CHLOÉ LEE, LUCAS MARTINIC,  
EVAN DEVITTO

*Reflections of Little Red Dot* est un documentaire en réalité mixte qui explore l'évolution rapide de Singapour à travers les récits de ses habitants. Grâce à un projecteur personnalisé, le public façonne sa propre expérience narrative.

*Reflections of Little Red Dot* is a mixed-reality documentary exploring Singapore's rapid transformation through the personal stories of its people. Using a custom projector, viewers can shape their own narrative experience.



# ALL THAT REMAINS

THE HISTORY OF THE BIRMINGHAM FOOTBALL CLUB

The Birmingham Football Club was founded in 1875 as Small Heath Football Club. The club's early years were spent in the lower divisions of the Football League, but they achieved significant success in the 1950s and 1960s, winning the FA Cup in 1955 and the Football League Cup in 1965. The club's home ground, St Andrew's, was one of the largest and most modern in the country during this period. However, the club's fortunes began to decline in the 1970s, and they were relegated to the third division in 1977. In 1981, the club was renamed Birmingham City Football Club, and they spent the next decade in the second division. In 1993, the club was sold to a consortium of investors, and they were promoted to the first division. However, the club's financial problems became increasingly apparent, and they were relegated to the second division in 1997. In 2002, the club was sold to a new consortium, and they were promoted to the first division. However, the club's financial problems continued, and they were relegated to the second division in 2005. In 2007, the club was sold to a new consortium, and they were promoted to the first division. However, the club's financial problems continued, and they were relegated to the second division in 2009. In 2010, the club was sold to a new consortium, and they were promoted to the first division. However, the club's financial problems continued, and they were relegated to the second division in 2012. In 2013, the club was sold to a new consortium, and they were promoted to the first division. However, the club's financial problems continued, and they were relegated to the second division in 2015. In 2016, the club was sold to a new consortium, and they were promoted to the first division. However, the club's financial problems continued, and they were relegated to the second division in 2017. In 2018, the club was sold to a new consortium, and they were promoted to the first division. However, the club's financial problems continued, and they were relegated to the second division in 2019. In 2020, the club was sold to a new consortium, and they were promoted to the first division. However, the club's financial problems continued, and they were relegated to the second division in 2021. In 2022, the club was sold to a new consortium, and they were promoted to the first division. However, the club's financial problems continued, and they were relegated to the second division in 2023.

Small Heath Football Club  
Birmingham City Football Club  
1875 - 1981  
1981 - 2002  
2002 - 2010  
2010 - 2016  
2016 - 2022  
2022 - Present





# JURY

Organisé en collaboration avec le Luxembourg City Film Festival, les organisateurs du Pavillon immersif sélectionnent chaque année un comité d'experts issus des domaines de la réalité virtuelle, de la réalité augmentée et du secteur culturel.

Le jury de l'édition 2026 réunit trois personnalités internationales de renom – Jordana Leigh, Julie Gayet et Abderrahmane Sissako – chargées de décerner le prix de la « Meilleure expérience immersive ».

Organised in collaboration with Luxembourg City Film Festival, the organisers of the Immersive Pavilion annually appoint a panel of experts from the fields of virtual and augmented reality, as well as the wider cultural sector.

The jury for the 2026 edition brings together three distinguished international figures — Jordana Leigh, Julie Gayet and Abderrahmane Sissako — who will award the “Best Immersive Experience” Prize.



## JORDANA LEIGH

Vice-Présidente Senior de la Programmation Artistique au Lincoln Center for the Performing Arts (New York)

Jordana Leigh est Vice-Présidente Senior de la Programmation Artistique au Lincoln Center for the Performing Arts. Elle a programmé et produit plus de 1000 spectacles réunissant des artistes issus de plus de 100 pays, et lancé 11 séries de performances allant de la salsa à la poésie, en passant par la danse. Leigh pilote également l'expansion du Lincoln Center dans les arts immersifs et les technologies XR. En juin 2024, elle a présenté *Dream Machine*, une œuvre par Nona Hendryx, intégrant VR, AR, IA et installations immersives.

Jordana Leigh is the Senior Vice President of Artistic Programming at Lincoln Center for the Performing Arts. She has curated and produced over 1,000 performances featuring artists from over 100 countries and launched 11 performance series spanning salsa, poetry and dance. Leigh is also leading Lincoln Center's expansion into immersive and extended reality (XR) arts. In June 2024, she premiered *Dream Machine*, a project by Nona Hendryx that blended VR, AR, AI, and installation-based experiences.



## JULIE GAYET

Productrice et actrice,  
Rouge International (Paris)

Julie Gayet débute sa carrière comme chanteuse lyrique avant de se tourner vers le théâtre et le cinéma. En 1995, elle obtient son premier grand rôle sous la direction d'Agnès Varda, aux côtés de Mathieu Demy. En 2007, elle fonde la société de production Rouge International, avec laquelle elle produit 23 films, dont *Grave* de Julia Ducournau et *L'Insulte* de Ziad Doueiri, avant de co-produire *Visages Villages*, le dernier film d'Agnès Varda et JR. Engagée de longue date pour les droits des femmes, elle soutient la Fondation des Femmes depuis 2017.

Julie Gayet began her career as an opera singer before moving into theatre and film. In 1995, she secured her first major role under the direction of Agnès Varda, starring alongside Mathieu Demy. In 2007, she founded the production company Rouge International, through which she has produced 23 films, including Julia Ducournau's *Raw* and Ziad Doueiri's *The Insult*, before co-producing *Faces Places*, the final film by Agnès Varda and JR. A long-standing advocate for women's rights, she has supported the Fondation des Femmes since 2017.



## ABDERRAHMANE SISSAKO

Cinéaste et réalisateur (Mauritania)

Abderrahmane Sissako est un cinéaste mauritanien dont l'œuvre explore les relations entre le Nord et le Sud et les réalités sociales et politiques du continent africain. Né en 1961 à Kiffa et élevé au Mali, il se forme au VGIIK de Moscou. Après plusieurs films marquants, il s'impose sur la scène internationale avec *Heremakono – En attendant le bonheur* (2002), primé à Cannes. Avec *Timbuktu* (2014), il rencontre un immense succès critique, remportant sept César et devenant le premier film mauritanien nommé aux Oscars.

Abderrahmane Sissako is a Mauritanian filmmaker whose body of work explores the relationships between the Global North and South, as well as the social and political realities of the African continent. Born in 1961 in Kiffa and raised in Mali, he studied at the VGIIK in Moscow. After several notable works, he gained international recognition with *Heremakono – Waiting for Happiness* (2002), awarded at Cannes. With *Timbuktu* (2014), he achieved worldwide acclaim, winning seven César Awards and becoming the first Mauritanian film nominated for the Oscars.

HORS COMPÉTITION / OUT OF COMPETITION





V R T R I L O G Y

# Craig Quintero *Just for You*

La *Just for You* Trilogy rassemble trois œuvres clés de Craig Quintero, artiste du Pavillon de longue date au rayonnement international. Sa trilogie – *All That Remains*, *A Simple Silence* et *Over the Rainbow* – propose un théâtre du subconscient, où le spectateur découvre des tableaux minutieusement composés oscillant entre tendresse, étrangeté et révélation.

Exposé au Mudam du 5 au 22 mars

The *Just for You Trilogy* brings together three key works by Craig Quintero, a long-time Pavilion artist who is renowned internationally. His trilogy – *All That Remains*, *A Simple Silence*, and *Over the Rainbow* – presents a theatre of the subconscious, where the audience encounters meticulously composed tableaux that oscillate between tenderness, strangeness, and revelation.

On display at Mudam from 5 to 22 March

## A SIMPLE SILENCE

BY CRAIG QUINTERO  
TW - 2024 - 12' - VR

PRODUCTION RIVERBED THEATRE  
(SU-LING YEY) (TW)

## OVER THE RAINBOW

BY CRAIG QUINTERO  
TW - 2023 - 11' - VR

PRODUCTION RIVERBED THEATRE  
(SU-LING YEY) (TW)

## ALL THAT REMAINS

BY CRAIG QUINTERO  
TW - 2022 - 12' - VR

PRODUCTION RIVERBED THEATRE  
(SU-LING YEY) (TW)



# VIDEOGAMES MADE IN LUXEMBOURG

L'exposition « Videogames made in Luxembourg », organisée par la LVGA et le Film Fund Luxembourg, met en lumière la diversité et le dynamisme du jeu vidéo luxembourgeois. Studios et créateurs y présentent des projets variés : jeux mobiles, jeux de réflexion, arcade, jeux de sport, card-stacking ou visual novels. Tous témoignent de la créativité locale et invitent le public à découvrir un secteur en pleine croissance et essentiel au paysage culturel national.

The "Videogames made in Luxembourg" exhibition, organised by LVGA and Film Fund Luxembourg, highlights the diversity and dynamism of Luxembourg's video game scene. Studios and creators showcase a wide range of projects: mobile games, puzzle games, arcade titles, sports games, card-stacking and visual novels. Each one reflects local creativity and invites the public to explore a fast-growing sector that plays an increasingly important role in the country's cultural landscape.

## JEUX EXPOSÉS

### GAMES ON DISPLAY

**Stash** (WheeGaming)

**Sacrifice for  
Sale** (Daniel Klautsch)

**Rooftops  
& Alleys** (ML Media)

**Pinch & Repeat**  
(Fireflies)

**Catchmaker**  
(Grand Duck Games)

**Stitch Head**  
(Radar)

## OÙ ? / WHERE?

Entrée principale,  
neimënster /  
Main entrance,  
neimënster

## COMMISSAIRE / CURATOR

Fred Neuen

## Entrée gratuite / Free Entrance

Les heures d'ouverture sont les mêmes  
que celles du Pavillon Immersif. / Opening  
hours are the same as the Immersive  
Pavilion.

4 & 5.03.2026

# Immersive Days

Les 8<sup>e</sup> Immersive Days du Pavillon réuniront à nouveau des experts internationaux, des professionnels et des artistes issus de l'écosystème XR afin d'explorer les dernières innovations, tendances et enjeux qui façonnent le secteur.

Organisé sur deux jours à Neimënster et au Mudam Luxembourg, le programme proposera des tables rondes, des présentations et des discussions autour de thématiques clés telles que les nouveaux modèles d'exposition et de diffusion, les opportunités de financement, ainsi que l'intégration de l'art immersif dans les théâtres et les musées. Une session dédiée mettra en lumière les projets actuellement en développement, ainsi que les artistes présentés dans l'Immersive Pavilion cette année.

The Pavilion's 8<sup>th</sup> Immersive Days will once again bring together leading international experts, professionals, and artists from across the XR ecosystem to explore the latest innovations, trends, and challenges shaping the industry.

Taking place over two days at Neimënster and Mudam Luxembourg, the programme will feature panels, presentations, and conversations addressing key topics such as new exhibition and touring models, funding opportunities, and the integration of immersive art into theaters and museums. A dedicated showcase will highlight projects currently in development, along with the artists featured in this year's Immersive Pavilion.

En partenariat avec /  
In partnership with

**creative** | desk  
**europe** | luxembourg  
Co-funded by  
the European Union  
**MEDIA**

## Day 1, 04.03.26

Auditorium, Mudam  
3 Park Dräi Eechelen | Luxembourg

## Day 2, 05.03.26

neimënster, Salle José Ensich  
28, rue Münster | Luxembourg

### Day 1, 04.03.26

À partir de

Starting at 14:00

Accessible à tout public.  
Open to the general public.

### Day 2, 05.03.26

09:30

Inscription et Café

Registration and Coffee

Accessible aux professionnels  
uniquement. / Open exclusively  
to industry professionals.

10:00

Ouverture / Opening

Guy Daleiden

CEO, Film Fund Luxembourg

Myriam Achard

Chief, New Media  
Partnerships and PR,  
PHI Montreal

### Invités confirmés / Confirmed guests

Karim Ben Khelifa

Artist, *The Enemy*

Singing Chen

Director, *The Clouds Are  
Two Thousand Meters Up*

Max Jacoby

Director, *Theresienstadt*

Laura Mannelli

Artist, *SILA –  
Héroïnes arctiques*

Négar Motevalymeidanshah

Director, *Less Than 5gr  
of Saffron*

Amy Rose

Lead Curator and Director,  
Undershed – Watershed Bristol

Bettina Steinbrügge

Director, Mudam

Joren Vandenbroucke

Artist, *The Great Escape*

Harm Van de Ven

Creative Developer and Art  
Director, *Lacuna*

Katharina Weser

XR Producer & Consultant, Berlinale  
EFM XR Programme 2026

Ben Luxford

Director of UK-Wide Audiences,  
British Film Institute

Denys Lavigne

President, Oasis Immersion  
Montréal

Chloé Lee

Artist, *Reflections of Little Red Dot*

Jordana Leigh

Vice President of Artistic  
Programming, Lincoln Center  
for the Performing Arts

Michele Ziegler

Executive Director,  
NewImages Festival

DAY 1



DAY 2



## INSCRIPTIONS / REGISTRATION

Inscrivez-vous via notre code QR ou par email  
à [events@filmfund.etat.lu](mailto:events@filmfund.etat.lu).

Register here through our QR code or email [events@filmfund.etat.lu](mailto:events@filmfund.etat.lu).

# Immersive Pavilion

5-22 March 2026

## NEIMËNSTER

26, rue Münster  
L-2160 Luxembourg

### HEURES D'OUVERTURE OPENING HOURS

Lundi à mercredi:  
10:00 - 19:00  
Jeudi et vendredi:  
10:00 - 20:00  
Samedi: 11:00 - 20:00  
Dimanche: 11:00 - 19:00

Monday to Wednesday:  
10AM - 7PM  
Thursday and Friday:  
10AM - 8PM  
Saturday: 11AM - 8PM  
Sunday: 11AM - 7PM

Entrée libre / Free Entry  
Sans réservation /  
No booking required.

## MUDAM – MUSÉE D'ART MODERNE GRAND-DUC JEAN

3, Park Dräi Eechelen  
L-1499 Luxembourg

### HEURES D'OUVERTURE OPENING HOURS

Lundi: Fermé  
Mardi: 10:00 - 18:00  
Mercredi: 10:00 - 21:00  
Jeudi à dimanche:  
10:00 - 18:00

Monday: Closed  
Tuesday: 10:00 - 18:00  
Wednesday: 10:00 - 21:00  
Thursday to Sunday: 10:00  
- 18:00

Entrée libre. L'entrée aux  
expositions du musée doit  
être achetée séparément.  
/ Free Entry. Admission  
to the museum's  
exhibition must be bought  
separately.

Réservation requise à  
la réception du Mudam  
ou par téléphone /  
Reservation required at  
the Mudam reception or  
by telephone  
+352 453785-1

## VILLA LOUVIGNY

All. Marconi,  
L-1840 Luxembourg

### HEURES D'OUVERTURE OPENING HOURS

Lundi à mercredi:  
14h30-19h30  
Jeudi: 12h45-19h30  
Vendredi: 14h30-19h30  
Samedi: 10h15-20h15  
Dimanche: 10h15-19h00

Monday to Wednesday:  
14:30-19:30  
Thursday: 12:45-19:30  
Friday: 14:30-19:30  
Saturday: 10:15-20:15  
Sunday: 10:15-19:00

Entrée libre. / Free Entry.

Sur réservation /  
Booking required via  
www.radio.lu.

## CONTACT

[events@filmfund.etat.lu](mailto:events@filmfund.etat.lu)

## PROGRAMMATION DETAILLÉE FULL PROGRAMME

[www.filmfund.lu](http://www.filmfund.lu)  
[www.luxfilmfest.lu](http://www.luxfilmfest.lu)



### RESTRICTIONS D'ÂGE & PRÉCAUTIONS DE SANTÉ

Les participants doivent avoir au moins 8 ans.  
Les enfants de moins de 13 ans doivent être accompagnés  
d'un adulte pour utiliser les casques de réalité virtuelle.

### AGE RESTRICTIONS & HEALTH WARNINGS

Participants must be at least 8 years old. Children under 13  
must be accompanied by an adult to use the virtual reality  
headsets.

# Partenaires / Partners

## ORGANISATION

FILM FUND LUXEMBOURG

## IN COOPERATION WITH

PHI MONTREAL

## AS PART OF

LUXEMBOURG CITY  
FILM FESTIVAL

## HOSTED BY

NEIMENSTER  
MUDAM

## IN PARTNERSHIP WITH

CARGOLUX  
INNOVATIVE INITIATIVES

## IMMERSIVE DAYS ORGANISED

## IN COOPERATION WITH

CREATIVE EUROPE MEDIA DESK

## VIDEOGAMES MADE IN LUXEMBOURG

LVGA

## colophon

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 FILM FUND  
LUXEMBOURG

PHI



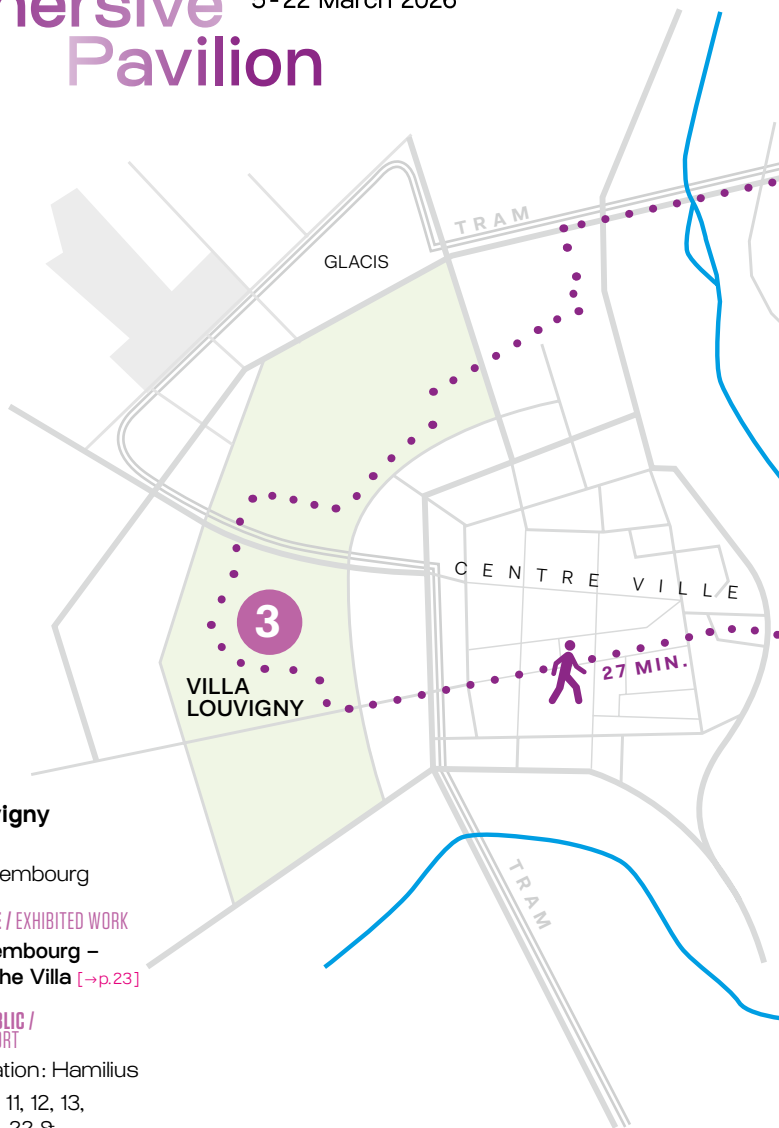
MUDAM  
The Grand Ducal Museum of Luxembourg



LVGA

# Immersive Pavilion

5-22 March 2026



3

## Villa Louvigny

All. Marconi  
L-1840 Luxembourg

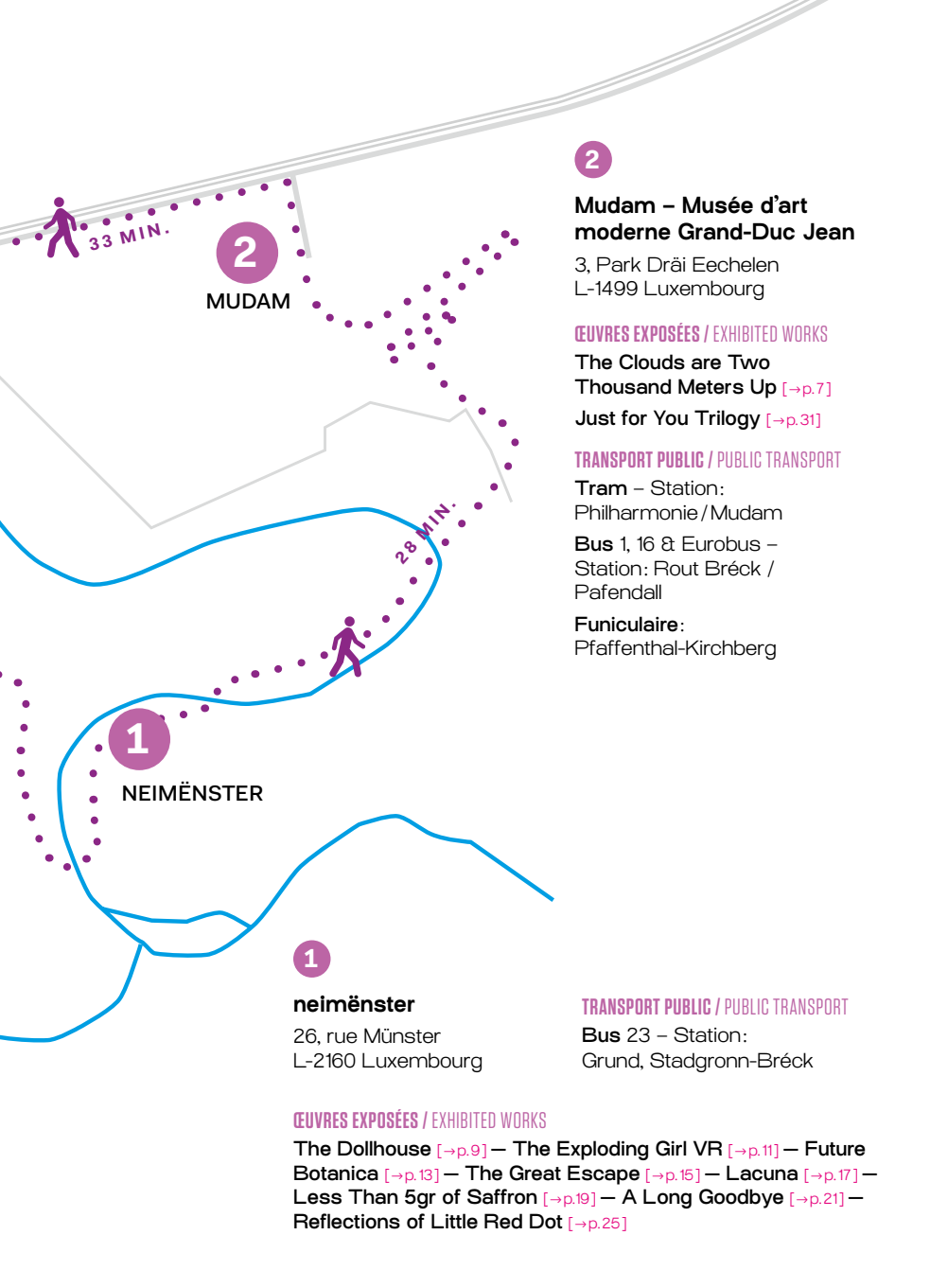
ŒUVRE EXPOSÉE / EXHIBITED WORK

Radio Luxembourg –  
Ghosts of the Villa [[→p.23](#)]

TRANSPORT PUBLIC /  
PUBLIC TRANSPORT

Tram – Station: Hamilius

Bus 5, 6, 8, 11, 12, 13,  
15, 15, 16, 21, 22 &  
31 – Station: Belair,  
Wampach



2  
MUDAM

2

## Mudam – Musée d'art moderne Grand-Duc Jean

3, Park Dräi Eechelen  
L-1499 Luxembourg

### ŒUVRES EXPOSÉES / EXHIBITED WORKS

The Clouds are Two  
Thousand Meters Up [[→p.7](#)]  
Just for You Trilogy [[→p.31](#)]

### TRANSPORT PUBLIC / PUBLIC TRANSPORT

Tram – Station:  
Philharmonie / Mudam

Bus 1, 16 & Eurobus –  
Station: Rout Bréck /  
Pafendall

Funiculaire:  
Pfaffenthal-Kirchberg

1

NEIMËNSTER

1

## neimënster

26, rue Münster  
L-2160 Luxembourg

### TRANSPORT PUBLIC / PUBLIC TRANSPORT

Bus 23 – Station:  
Grund, Stadgronn-Bréck

### ŒUVRES EXPOSÉES / EXHIBITED WORKS

The Dollhouse [[→p.9](#)] – The Exploding Girl VR [[→p.11](#)] – Future  
Botanica [[→p.13](#)] – The Great Escape [[→p.15](#)] – Lacuna [[→p.17](#)] –  
Less Than 5gr of Saffron [[→p.19](#)] – A Long Goodbye [[→p.21](#)] –  
Reflections of Little Red Dot [[→p.25](#)]



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[immersiv.pavilion](https://www.immersive.pavilion)

[filmfund.lu](https://www.filmfund.lu)

[luxfilmfest.lu](https://www.luxfilmfest.lu)